



**NBH-003-004203**      Seat No. \_\_\_\_\_

**B. Sc. (I.T.) (Sem. II) (CBCS) Examination**

**April / May - 2017**

**CS-09 : Computer Organization & Architecture**

*(Old Course)*

**Faculty Code : 003**

**Subject Code : 004203**

Time :  $2\frac{1}{2}$  Hours]

[Total Marks : 70

1      Answer the following :      **20**

- (1) What is logic gate?
- (2) What is boolean algebra?
- (3) What is truth table?
- (4) What is BG signal?
- (5) What is BR signal?
- (6) What is Counter?
- (7) What is RPN ?
- (8) Give definition of flip flop.
- (9) What is AND Gate?
- (10) Explain OR Gate.
- (11) Explain SOP.
- (12) What is I.C.?
- (13) Explain VLSI.
- (14) Explain Digital Computer.
- (15) What is BIT ?
- (16) What is MSI ?
- (17) Explain SISO.
- (18) What is OPR?
- (19) Explain SEL-A.
- (20) What is PUSH and POP operations ?

- 2** (a) Answer the following : (any **three**) **6**
- (1) Explain ALU in detail.
  - (2) Explain De-Morgan's theorem.
  - (3) Explain Don't care condition.
  - (4) What is combinational circuit ? Explain half adder in detail.
  - (5) Explain full adder in detail.
  - (6) Explain parity BIT.
- (b) Answer the following : (any **three**) **9**
- (1) Explain de-mux in detail.
  - (2) Explain 8\*3 line encoder.
  - (3) Explain mux in detail.
  - (4) Explain Logic gates in detail (any three)
  - (5) What is IOP? Explain in detail.
  - (6) Explain Universal gate in detail.
- (c) Answer the following : (any **two**) **10**
- (1) What is DMA ? Explain in detail.
  - (2) Explain general register ORG.
  - (3) What is sequential circuit ? Explain flip flop in detail.
  - (4) Explain register stack in detail.
  - (5) Explain memory stack in detail.
- 3** (a) Answer the following : (any **three**) **6**
- (1) Explain IC in detail.
  - (2) Explain mode of transfer.
  - (3) AC register in detail.
  - (4) Explain input output interface.
  - (5) Short note : Bus and Counter.
  - (6) What is truth table?

(b) Answer the following : (any **three**) **9**

- (1) Explain interrupt in detail.
- (2) Explain component of CPU.
- (3) Explain K'map with example.
- (4) Explain polish notation in detail.
- (5) Explain control word and fixed point representation in detail.
- (6) Explain De-coder in detail.

(c) Answer the following : (any **two**) **10**

- (1) Explain Registers with its types
- (2) Explain DMA controller.
- (3) Explain memory bus in detail.
- (4) Explain major components of CPU in detail.
- (5) Explain I/O BUS in detail.

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